
	
<b>Rule/Situation Reminders 2008-09</b>	
<b>SITUATION</b>	<b>FEDERATION (WI)</b>
Airborne Shooter	In air after release of try/ tap until the shooter is back to the floor
Bonus Starts	7th foul = 1 +1, 10th foul = 2; all fouls count
Coaching-Box: Size	14-Ft Box (Varsity only)
Loss of Use	Indirect or direct T to head coach (report to WIAA via website)
Delay	Throw-in plane violation, huddle by either team and contact with the free thrower, interfering with the ball after goal & failure to ready following any time (including H2O on the floor) 1st offense: Warning -- 2nd: Team Technical
Disqualification:	
Players	Fifth foul (combined) or second T (Replacement within 20 seconds, warning horn with 15 seconds remaining (i.e. after 5 seconds))
Head Coach	Third (direct/indirect) or 2 direct Ts
Partic after DQ	Direct T to head coach
Double Fouls	Point of interruption (POI) for both
Fighting	Ejected, report to WIAA
Free Throws	4 defensive and 2 offensive players allowed. Bottom space is empty. Enter when ball hits rim or board
Injured/Blood	Can "save" player with time out Must be replaced unless ready after timeout
Team-Control Fouls	Ball awarded OOB (no FTs) when foul committed by the offense
Player Control Foul	Includes airborne shooter
Pre-Game Dunk	T to player and coach (indirect)/ loss of coaching box
Technical Fouls	2 FTs / possession opposite table
Timing	4 quarter, 8 minutes each -- Overtime = 4 minutes
Time Outs	3 x 60 seconds, 2 x 30 seconds Warning horn with 15 seconds remaining
TV Replay	No

	
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